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# **os.path2 Documentation**

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The **os.path** library replacement with simple API.

```
>>> from os import path2 as path

>>> path('/var/log')
/var/log

>>> path('/var', 'log')
/var/log

>>> path('/home/you/file').user
'you'

>>> [(element.user, element.group, element.mod) for element in path('.')]
[('user', 'user', '0664'),
 ('user', 'user', '0775'),
 ('user', 'user', '0664')]
```



### Status

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Library seems to be pretty stable. Feel free to use it as you want. But this may not be the final version of the API.



### Install

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You can install it from PyPi, by simply using **pip**:

```
$ pip install os.path2
```

(only if you don't have pip installed), an alternative method use **easy\_install**:

```
$ easy_install os.path2
```

to test it launch **python**

```
>>> from os import path2 as path
```



## **Supported platforms**

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- Python2.6
- Python2.7
- Python3.3
- PyPy1.9



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## **Source Code**

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<https://github.com/xando/os.path2>



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**API**

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**path.user**

Path attribute, returns name of the user owner of the path.

```
>>> path('/home/user').user
user
```

**path.group**

Path attribute, returns name of the group owner of the path.

```
>>> path('/etc/').group
root
```

**path.mod**

To get Unix path permissions.

```
>>> path('.').mod
'0775'
```

**path.absolute**

Returns a normalised absolutized version of the pathname path.

```
>>> path('.').absolute
/home/user/Projects/osome
```

**Return type** path**path.basename**

Returns the path basename.

```
>>> path('/home/user/Projects/osome').basename
osome
```

**Return type** path**path.dir**

Returns the directory path of pathname path.

```
>>> path('/var/log/syslog').dir
/var/log
```

**Return type** path

### path.a\_time

Return the time of last access of path. The return value is a number giving the number of seconds since the epoch.

```
>>> path('/var/log/syslog').a_time
1358549788.7512302
```

**Return type** float

### path.m\_time

Return the time of last modification of path. The return value is a number giving the number of seconds since the epoch.

```
>>> path('/var/log/syslog').m_time
1358549788.7512302
```

**Return type** float

### path.size

Return the size of path in bytes

```
>>> path('.').size
4096
```

**Return type** int

### path.exists

Returns True if path refers to an existing path. Returns False for broken symbolic links.

```
>>> path('/var/log').exists
True
```

**Return type** bool

### path.is\_dir()

Return True if path is an existing directory. This follows symbolic links, so both is\_link() and is\_dir() can be true for the same path.

```
>>> path('/var/log').is_dir()
True
```

**Return type** bool

### path.is\_file()

Return True if path is an existing regular file. This follows symbolic links, so both is\_link() and is\_file() can be true for the same path.

```
>>> path('/var/log/syslog').is_file()
True
```

**Return type** bool

### path.mkdir(p=False)

**Parameters** **p** – if changed will behave like mkdir -p, creating all directories recursively.

```
>>> path('dir').mkdir().exists
True
```

```
>>> path('/home/user/another/dir', p=True).mkdir().exists
True
```

**Return type** pathpath.**rm**(*r=False*)

Removing file or directory, **r** parameter needs to be applied to remove directory recursively.

```
>>> path('file').rm()
file
```

```
>>> path('/tmp').rm(r=True)
/tmp
```

**Return type** pathpath.**cp**(*target*)

Copy the file or the contents the directory to **target** destination, works for files and directories as well.

```
>>> path('dir').cp('dir_copy')
dir_copy
```

```
>>> path('file1').cp('file_copy')
file_copy
>>> path('file1').cp('file_copy').exists
True
```

**Return type** pathpath.**ln**(*target, s=True*)

Create a link pointing to source named *link\_name*, default call will create symbolic link, change **s=False** to create hard link.

```
>>> path('/tmp/').ln('/home/user/tmp')
'/home/user/tmp'
```

**Return type** pathpath.**unlink**()

Unlink path from the pointing location.

```
>>> path('/home/user/tmp').is_link()
True
>>> path('/home/user/tmp').unlink()
'/home/user/tmp'
```

**Return type** pathpath.**touch**()

Imitates call of Unix's **touch**.

```
>>> path('file').touch()
file
```

**Return type** path

`path.ls(pattern='*', sort=None)`

Display content of the directory, use **pattern** as filtering parameter, change order by defining **sort** function.

```
>>> path('/var/log').ls()
[/var/log/boot.log, /var/log/dmesg, /var/log/faillog, /var/log/kern.log, /var/log/gdm]
```

```
>>> path('/var/log/').ls('*log')
[/var/log/boot.log, /var/log/faillog, /var/log/kern.log]
```

`path('.').ls(sort=lambda x: not x.startswith('_'))` [`_themes`, `_build`, `_static`, `_templates`, `Makefile`, `conf.py`, `index.rst`]

**Return type** list

`path.ls_files(pattern='*', sort=None)`

Returns files inside given path.

```
>>> path('.').ls_files()
[/var/log/boot.log, /var/log/dmesg, /var/log/faillog, /var/log/kern.log]
```

**Return type** list

`path.ls_dirs(pattern='*', sort=None)`

Returns directories inside given path.

```
>>> path('.').ls_dirs()
[/var/log/gdm]
```

**Return type** list

`path.walk(pattern='*', r=False, sort=None)`

Location walk generator

```
>>> for element in path('.').walk():
    print element
/var/log/boot.log
/var/log/dmesg
/var/log/faillog
/var/log/kern.log
/var/log/gdm
```

**Return type** generator

`path.chmod(mode)`

To change path access permissions

```
>>> path('test').chmod('0775')
>>> path('test').mod
'0775'
```

`path.open(mode=None, *args, **kwargs)`

Open a file, returning an object of the File Objects.

```
>>> path('/var/log', 'syslog').open('r')
<open file '/var/log/syslog', mode 'r' at 0x294c5d0>
```

## 5.1 string/unicode methods

Path is also a instance of basestring so all methods implemented for `string/unicode` should work as well.

```
>>> path('.').absolute().split('/')
['', 'home', 'user', 'Projects', 'os.path2']

>>> path('/home/user/test_tmp_directory').replace('_', '-')
'/home/user/test-tmp-directory'

>>> location = path('/home/user/test_tmp_directory')
>>> location.mv(location.replace('_', '-'))
```



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